Hellboy Roleplaying Game Character Sheet

	ne ver					Date Created		Sequence
Appearance							Unspent Points	Point Total
Point Cost			FATIGUE				SKILLS	Point Cost Level
DX		DAMAGE Thrust: Swing:						
IQ			 ;	700				
нт		HIT	STAKEN					
MOVE			BASIC SPEED MOVE			<i>J</i>		
SWIM		(H	T+DX)/4 Round Off					
					ARMOR			
ENCUMBRANCE MOVE None (0) = 2 × ST					Head Body			
Light (1) = 4×ST Med (2) = 6×ST					Arms Legs			
Hvy (3) = 12 ×ST X-hvy (4) = 20 ×ST					Hands Feet			
ACTIVEDEFENSES DODGE PARRY BLOCK				BI OCK	ALL	_		
					OTHER PD Shield:	_		
= Move Weapon/2 Shield/2 ADVANTAGES, DISADVANTAGES,						_		
QUIRKS Point Cost						- - -		
					OTHER DR	2		
						 	SUMMARY Attributes Advantages Disadvantages Quirks Skills	Point Total
						- [Skills	