

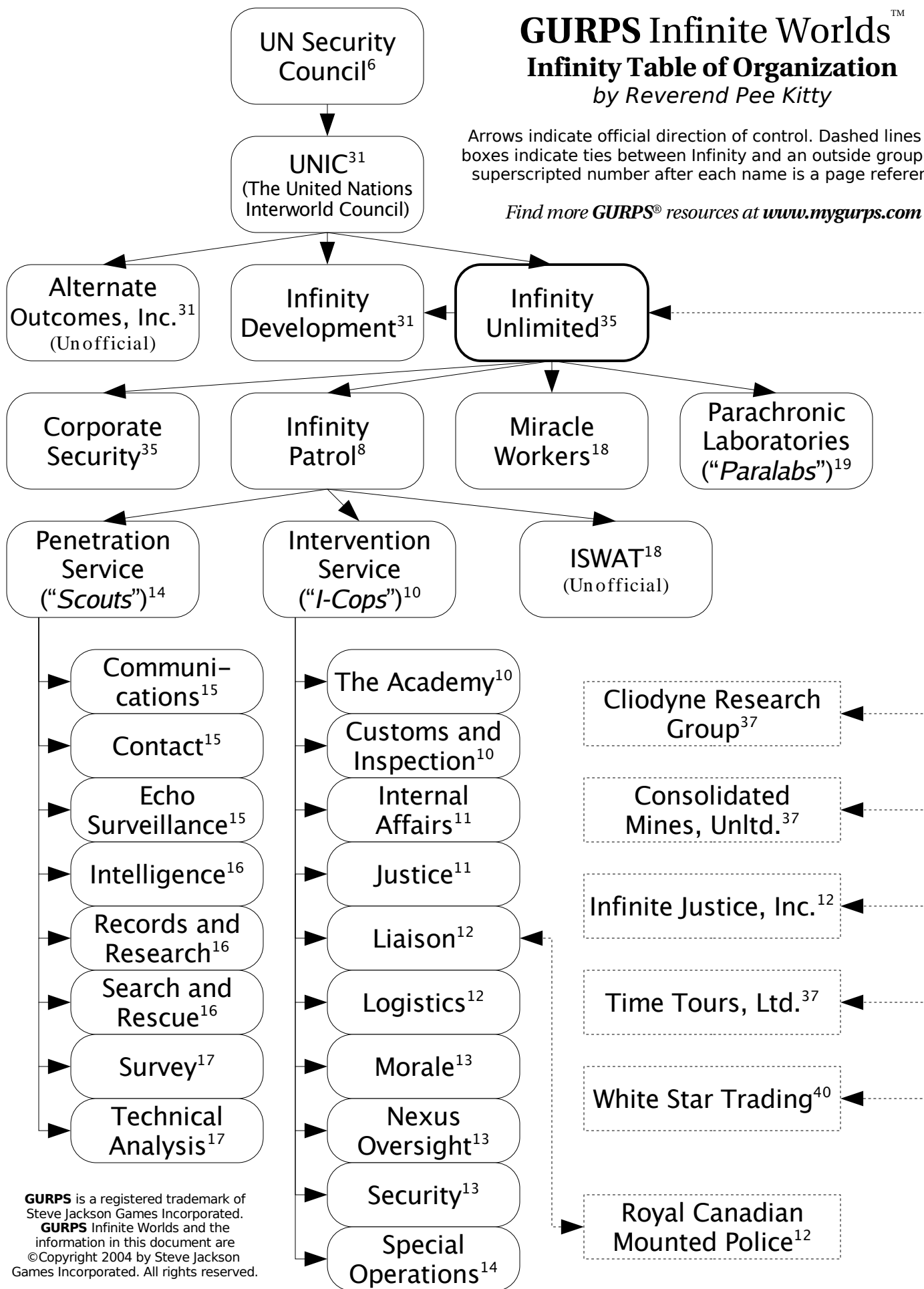
GURPS Infinite Worlds™

Infinity Table of Organization

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Arrows indicate official direction of control. Dashed lines and boxes indicate ties between Infinity and an outside group. The superscripted number after each name is a page reference.

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- **UN Security Council:** A subgroup within the United Nations, charged with maintaining peace between nations, with the power to make resolutions which are binding on the other members.
- **UNIC:** An even smaller United Nations subgroup (just the councilors from China, France, Great Britain, Russia, and USA), formed to oversee (and sometimes work independently from) Infinity.
- **Alternate Outcomes, Inc.:** An independent mercenary company, licensed by Infinity, which takes action on other worlds. Secretly works for UNIC.
- **Infinity Development:** Sets the rules and awards the contracts for trade or exploitation of other worlds. Officially under UNIC control, though almost entirely staffed by Infinity in actuality.
- **Infinity Unlimited:** Company which licenses and polices *all* parachronic equipment.
- **Corporate Security:** Department which screens Infinity employees and guards against corporate espionage and other outside infiltration.
- **Infinity Patrol:** Chartered by the UN Security Council. Empowered to protect Homeline from outworld threats and to prevent illegal use of parachronic equipment, whether by Homeline or outworld groups.
- **Miracle Workers:** Nonprofit department which works to save and improve lives on other worlds.
- **Parachronic Laboratories ("Paralabs"):** Pure research and development department, tasked with further developing the science of parachronic physics. Also develops and improves other technology, much of which goes to outfit the Infinity Patrol.
- **Penetration Service ("Scouts"):** Infinity Patrol service that surveys and monitors new worlds. Consists of the following eight divisions:
 - › **Communications:** Responsible for all cross-world communication, including cryptography and message drops.
 - › **Contact:** Performs up close surveying and establishes cover stories for Infinity operations on inhabited worlds.
 - › **Echo Surveillance:** Monitors those Earths designated as "echoes" to watch for Centrum intervention.
 - › **Intelligence:** Analyzes outworld information for threats to Homeline. Works with the I-Cops' Security division.
 - › **Records and Research:** Maintains and organizes all data obtained by other divisions.
 - › **Search and Rescue:** Recovers people missing on other worlds, including Infinity personnel and civilians.
 - › **Survey:** Performs initial monitoring of all new worlds, without making contact.
 - › **Technical Analysis:** Examines the technology of other worlds and fabricates appropriate equipment for patrol members assigned to that world.
- **Intervention Service ("I-Cops"):** Infinity Patrol service that directly protects Homeline and other worlds. Consists of the following ten divisions:
 - › **The Academy:** Trains patrol agents from both services.
 - › **Customs and Inspection:** Prevents unauthorized imports via licensed parachronic technology.
 - › **Internal Affairs:** Roots out corruption within both services of the patrol.
 - › **Justice:** Solves all crimes involving Infinity or the use of parachronic technology.
 - › **Liaison:** Acts as a buffer between Infinity and other Homeline military and law-enforcement agencies.
 - › **Logistics:** Handles supplies and tracks inventory, including all parachronic technology.
 - › **Morale:** Spreads propaganda and memes, both on other worlds and (subtly) on Homeline.
 - › **Nexus Oversight:** Maps and guards all known natural cross-world gateways.
 - › **Security:** Actively prevents any outworld threat to Homeline. Works with the Scouts' Intelligence division.
 - › **Special Operations:** Engages in full-scale military assaults against known Centrum operations.
- **I-SWAT:** Does not officially exist. Specializes in unusual and nearly impossible missions, with many agents recruited from other worlds.
- **Cliodyne Research Group:** Infinity spin-off. Analyzes historical worlds and determines the most rapid and subtle way to alter them.
- **Consolidated Mines, Unltd.:** Infinity spin-off. Mines uninhabited worlds for resources.
- **Infinite Justice, Inc.:** Licensed by Infinity and employs many former patrol members. Tracks down bail jumpers who escape onto other worlds.
- **Time Tours, Ltd.:** Licensed by Infinity. Conducts tours of various other worlds for civilians. *Johnson Crosstime, Inc.* is their biggest competitor.
- **White Star Trading:** Infinity spin-off. Trades goods across countless worlds, including Homeline.
- **Royal Canadian Mounted Police:** Has a good working relationship with Infinity, due to the company's main headquarters being based in the Canadian wilderness.